

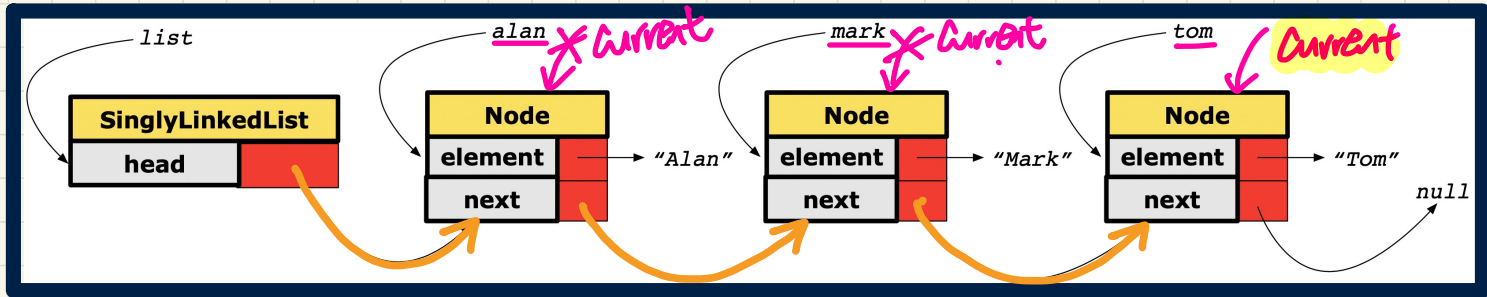
Lecture 2

Part E (continued)

***Singly-Linked Lists -
Java Implementation: String Lists
Operations on a List***

Exercises on Non-Empty list: list.getNodeAt(-1) vs. list.getNodeAt(3)

SLL Operation: Accessing the Middle of the List



```

1 Node getNodeAt (int x) {
2   if (x < 0 || x >= size) { /* error
3   else {
4     int index = 0;
5     Node current = head;
6     while (index < x) { /* exit when
7       index ++;
8       current = current.getNext();
9     }
10    return current;
11  }
12 }

```

Annotations: $O(1)$ for the if statement, $O(1)$ for the while loop body, $O(1)$ for the return statement. Exit: index = 2. Max # of iterations: $O(1)$.

Trace: list.getNodeAt(2)

current	index	index < 2	Start of Iteration
alan	0	T	1
mark	1	T	2
tom	2	F	

Annotations: $O(1)$ for the first two iterations, $O(1)$ for the final iteration. Max: size - 1.

No valid indices
 1. Empty list
 2. Non-Empty list

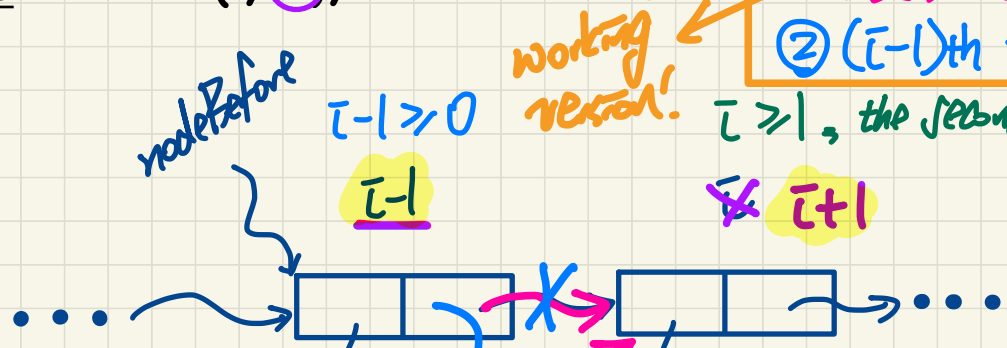


list.getNodeAt(0);
 $0 < 0 \parallel 0 \geq 0 \rightarrow \text{True}$

Idea of Inserting a Node at index i

Case: `addAt(i, e)`, where $i > 0$

- ① The newnode's next is set to $(i-1)$ th node's next. newnode.
- ② $(i-1)$ th node's next set to newnode.



seq. of code does not work!

① The $(i-1)$ th node's next is set to the newnode

② The newnode's next is set to the old i th node.

$e \rightsquigarrow "..."$

Q. Do we need the reference to the $(i-1)$ th node?

YES!

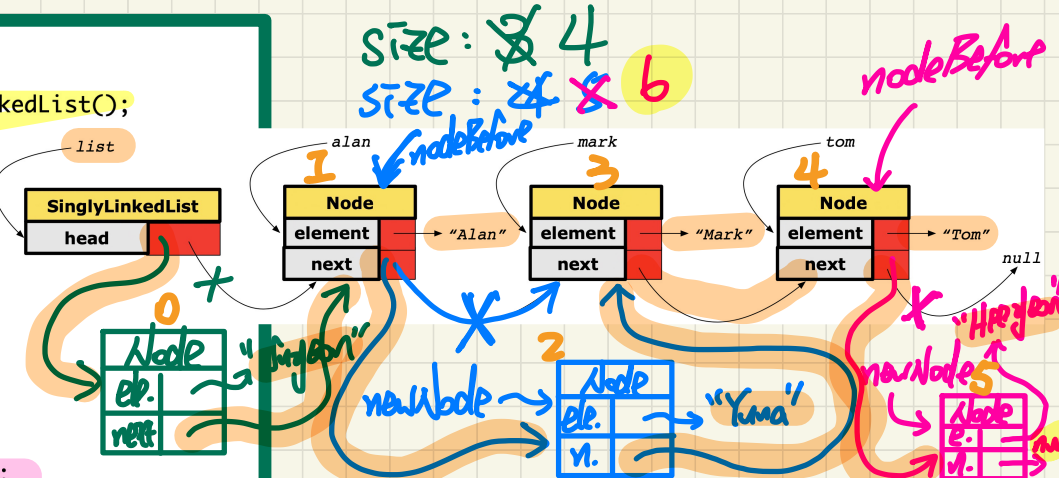
SLL Operation: Inserting to the Middle of the List

@Test

```
public void testSLL_addAt() {
    SinglyLinkedList list = new SinglyLinkedList();
    assertTrue(list.getSize() == 0);
    assertTrue(list.getFirst() == null);

    list.addFirst("Tom");
    list.addFirst("Mark");
    list.addFirst("Alan");
    assertTrue(list.getSize() == 3);

    → list.addAt(0, "Suyeon");
    → list.addAt(2, "Yuna");
    → list.addAt(list.getSize(), "Heeyeon");
    assertTrue(list.getSize() == 6);
    assertEquals("Suyeon", list.getNodeAt(0).getElement());
    assertEquals("Alan", list.getNodeAt(1).getElement());
    assertEquals("Yuna", list.getNodeAt(2).getElement());
    assertEquals("Mark", list.getNodeAt(3).getElement());
    assertEquals("Tom", list.getNodeAt(4).getElement());
    assertEquals("Heeyeon", list.getNodeAt(5).getElement());
}
```

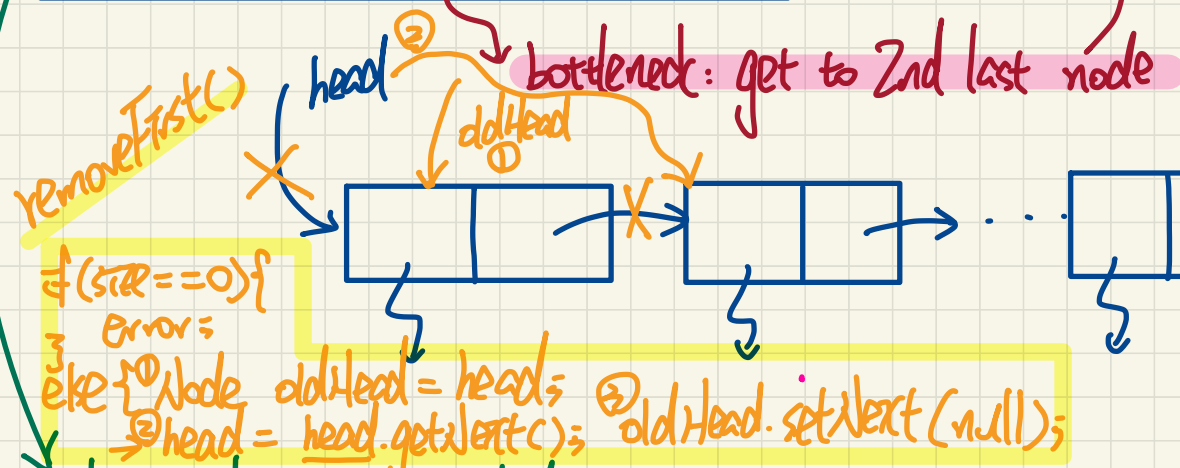


```
1 void addAt (int i, String e) {
2     if (i < 0 || i > size) {
3         throw new IllegalArgumentException("Invalid Index.");
4     }
5     else {
6         → if (i == 0) {
7             → addFirst(e);
8         }
9         else {
10            → Node nodeBefore = getNodeAt(i - 1);
11            → Node newNode = new Node(e, nodeBefore.getNext());
12            → nodeBefore.setNext(newNode);
13            → size ++;
14        }
15    }
16 }
```

O(n)?
O(n)
O(n) - dominated by *getNodeAt*

```

void addLast (String e) → O(1)
void removeLast () → O(n) ←
  
```

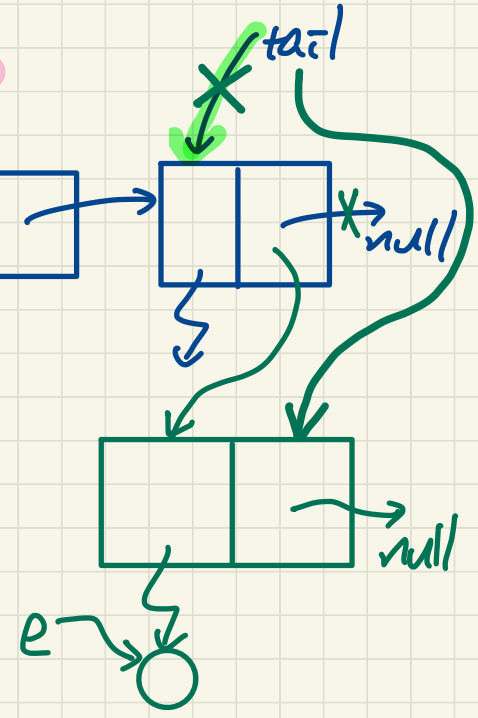


```

if (size == 0) {
  error;
} else {
  ① Node oldHead = head;
  ② head = head.getNext();
  ③ oldHead.setNext(null);
}
  
```

```

tail.setNext(new Node(e, null));
tail = tail.getNext();
size++;
  
```



SLL Operation: Removing the End of the List

```

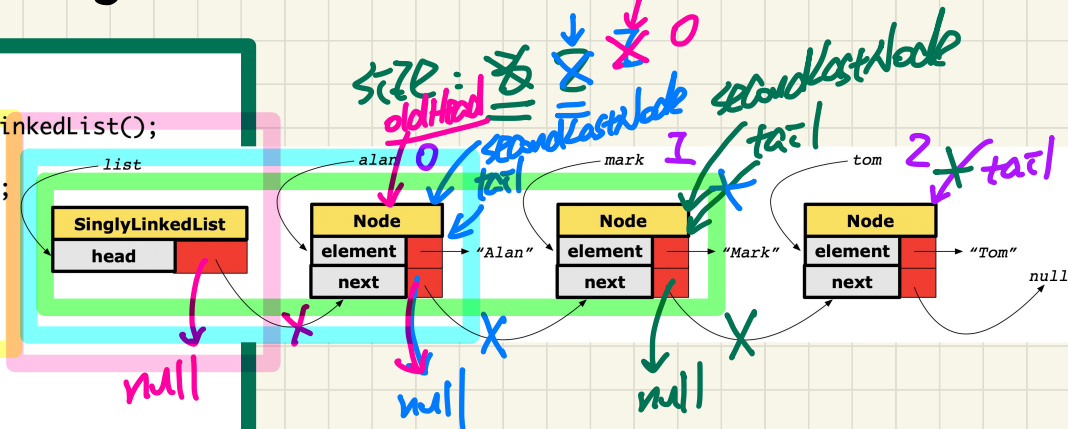
@Test
public void testSLL_removeLast() {
    SinglyLinkedList list = new SinglyLinkedList();
    assertTrue(list.getSize() == 0);
    assertTrue(list.getFirst() == null);

    list.addFirst("Tom");
    list.addFirst("Mark");
    list.addFirst("Alan");
    assertTrue(list.getSize() == 3);

    list.removeLast(); ✓
    assertTrue(list.getSize() == 2);
    assertEquals("Alan", list.getNodeAt(0).getElement());
    assertEquals("Mark", list.getNodeAt(1).getElement());

    list.removeLast();
    assertTrue(list.getSize() == 1);
    assertEquals("Alan", list.getNodeAt(0).getElement());

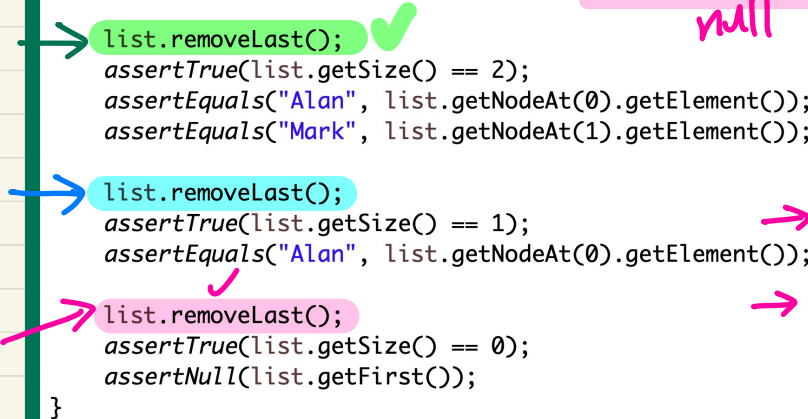
    list.removeLast();
    assertTrue(list.getSize() == 0);
    assertNull(list.getFirst());
}
    
```



```

1 void removeLast () {
2     if (size == 0) {
3         throw new IllegalArgumentException("Empty List.");
4     }
5     else if (size == 1) {
6         removeFirst();
7     }
8     else {
9         Node secondLastNode = getNodeAt(size - 2);
10        secondLastNode.setNext(null);
11        tail = secondLastNode;
12        size --;
13    }
14 }
    
```

O(n) - dominating line



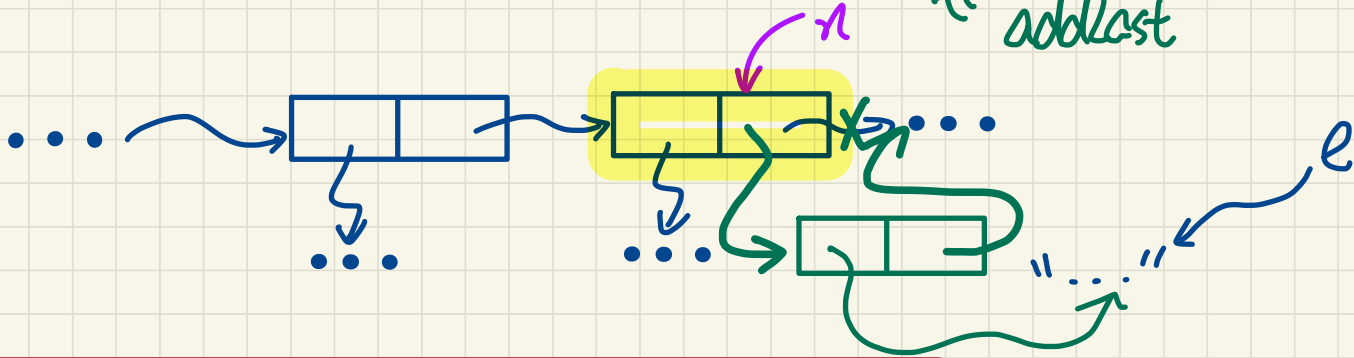
Exercises: insertAfter vs. insertBefore

Case: insertAfter(Node n, String e)

reference node

$O(1)$

\approx addLast

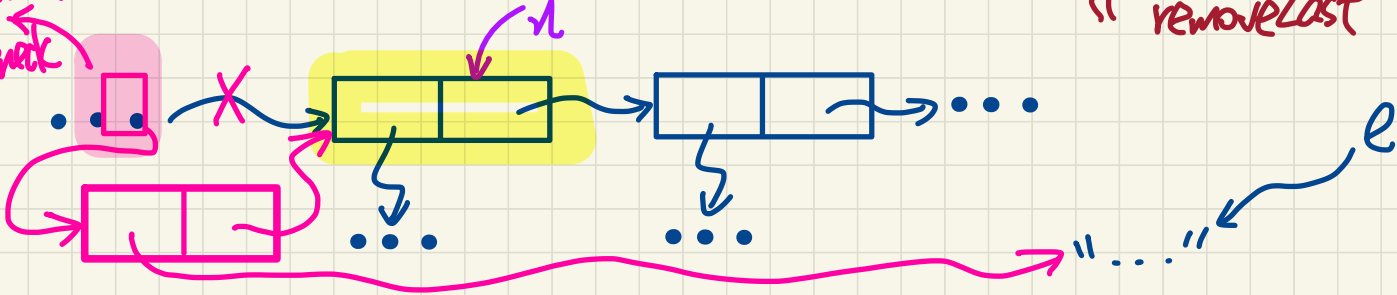


Case: insertBefore(Node n, String e)

$O(n)$

\gg removeLast

performance bottleneck



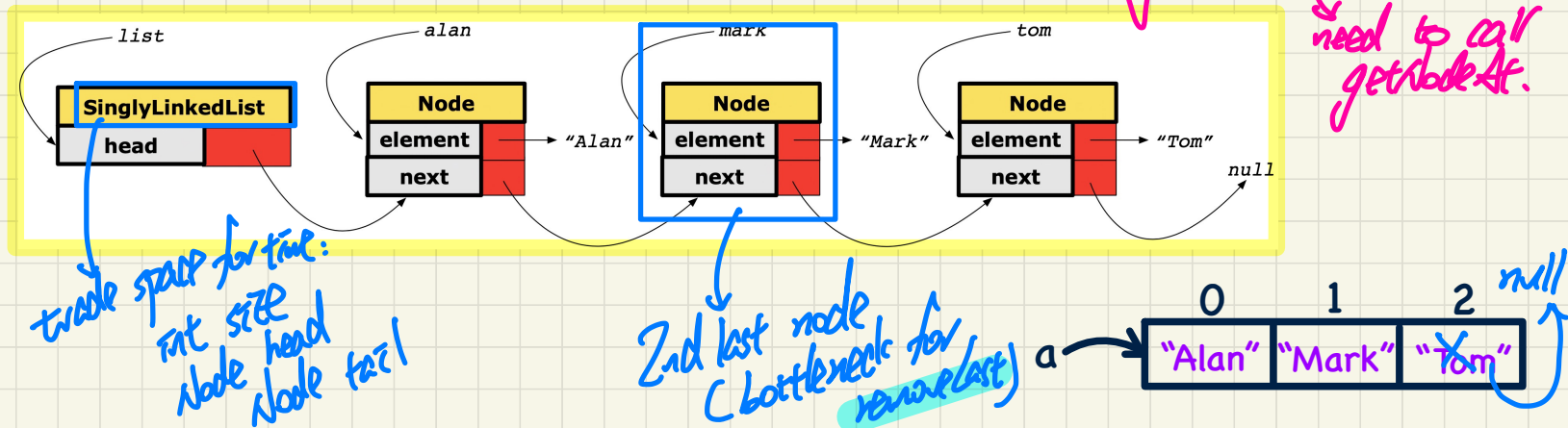
Lecture 2

Part F

Singly-Linked Lists - Comparing Arrays and Singly-Linked Lists

Running Time: Arrays vs. Singly-Linked Lists

DATA STRUCTURE		ARRAY	SINGLY-LINKED LIST
OPERATION			
get size		<i>no visiting</i>	$O(1)$
get first/last element			
get element at index i		$O(1)$	$O(n)$
remove last element			$O(n)$
add/remove first element, add last element			$O(1)$
add/remove i^{th} element	given reference to $(i-1)^{\text{th}}$ element	$O(n)$	$O(1)$ <i>no need to call get node at</i>
	<u>not given</u>		$O(n)$ <i>need to call get node at</i>



Lecture 2

Part G

Singly-Linked Lists - Implementing Generic Lists in Java

→ as an implementor, you must commit to a type for node elements

Non-Generic Classes: Node vs. SinglyLinkedList

```
public class Node {  
    private String element;  
    private Node next;  
    public Node(String e, Node n) { element = e; next = n; }  
    public String getElement() { return element; }  
    public void setElement(String e) { element = e; }  
    public Node getNext() { return next; }  
    public void setNext(Node n) { next = n; }  
}
```

Everything else is tied to this String type accordingly.

```
public class SinglyLinkedList {  
    private Node head = null;  
    public void setHead(Node n) { head = n; }  
    public int getSize() { ... }  
    public Node getTail() { ... }  
    public void addFirst(String e) { ... }  
    public Node getNodeAt(int i) { ... }  
    public void addAt(int i, String e) { ... }  
    public void removeLast() { ... }  
}
```

```
Node n1 = new Node("Alan", null);  
Node n2 = new Node("Mark", n1);  
Node n3 = new Node(23, null);
```

```
SLL list = new SLL();  
list.setHead(n2);  
list.addAt(0, "Tom");  
list.addAt(1, 23);
```

```
Node n4 = list.getNodeAt(1);  
String e = n4.getElement();
```

not compatible

↳ inconsistent with the committed String type.

Generic Classes: Node and SinglyLinkedList

AS AN IMPLEMENTER, WE LEAVE THE CHOICE OF ELEMENT TYPE TO WHOEVER USES THESE CLASSES FOR DECLARATIONS.

```

public class Node<E> {
    private E element;
    private Node<E> next;
    public Node(E e, Node<E> n) { element = e; next = n; }
    public E getElement() { return element; }
    public void setElement(E e) { element = e; }
    public Node<E> getNext() { return next; }
    public void setNext(Node<E> n) { next = n; }
}
    
```

```

public class SinglyLinkedList<E> {
    private Node<E> head;
    private Node<E> tail;
    private int size;
    public void setHead(Node<E> n) { head = n; }
    public void addFirst(E e) { ... }
    Node<E> getNodeAt(int i) { ... }
    void addAt(int i, E e) { ... }
}
    
```

```

Node<String> n1 = new Node<>("Alan", null);
Node<String> n2 = new Node<>("Mark", n1);
Node<Integer> n3 = new Node<>(23, null);
Node<Integer> n4 = new Node<>(46, n3);
Node<Integer> n5 = new Node<>("Tom", null);
Node<Integer> n6 = new Node<>(46, n2);
    
```

```

SLL<String> list1 = new SLL<>();
list1.setHead(n2);
list1.addAt(0, "Tom");
Node<String> n7 = list1.getNodeAt(1);
String e1 = n7.getElement();
    
```

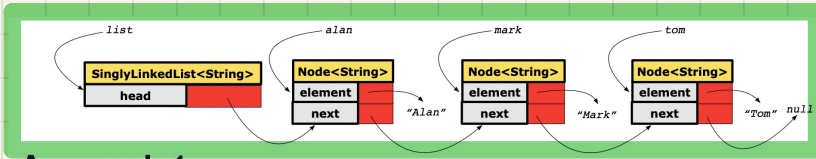
```

SLL<Integer> list2 = new SLL<>();
list2.setHead(n4);
list2.addAt(0, 68);
Node<Integer> n8 = list2.getNodeAt(1);
Integer e2 = n8.getElement();
    
```

Node<E> list2.setHead(n1) = X
 ↓ generic type parameter expected
 but getting Node<String>

expecting Node<Integer> but getting Node<String>

List Constructions



Approach 1

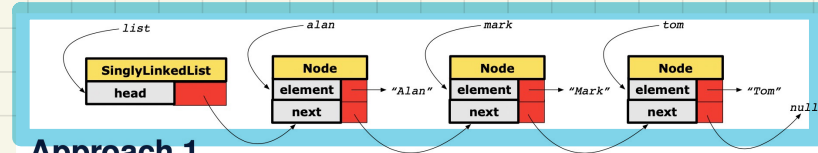
```
Node<String> tom = new Node<String>("Tom", null);  
Node<String> mark = new Node<>("Mark", tom);  
Node<String> alan = new Node<>("Alan", mark);  
SinglyLinkedList<String> list = new SinglyLinkedList<>();  
list.setHead(alan);
```

Approach 2

```
Node<String> alan = new Node<String>("Alan", null);  
Node<String> mark = new Node<>("Mark", null);  
Node<String> tom = new Node<>("Tom", null);  
alan.setNext(mark);  
mark.setNext(tom);  
SinglyLinkedList<String> list = new SinglyLinkedList<>();  
list.setHead(alan);
```

Generic List

```
Node<String> alan = new Node<String>(...);  
new Node<>(...);
```



Approach 1

```
Node tom = new Node("Tom", null);  
Node mark = new Node("Mark", tom);  
Node alan = new Node("Alan", mark);  
SinglyLinkedList list = new SinglyLinkedList();  
list.setHead(alan);
```

Approach 2

```
Node alan = new Node("Alan", null);  
Node mark = new Node("Mark", null);  
Node tom = new Node("Tom", null);  
alan.setNext(mark);  
mark.setNext(tom);  
SinglyLinkedList list = new SinglyLinkedList();  
list.setHead(alan);
```

Non-Generic List

List Methods

class SLL <E> {
SP

SLL <String>
SLL <Person>
Generic List

```
void addFirst (E e) {  
    head = new Node<E>(e, head);  
    if (size == 0) { tail = head; }  
    size ++;  
}
```

```
Node<E> getNodeAt (int i) {  
    if (i < 0 || i >= size) {  
        throw new IllegalArgumentExceptionExcept  
    } else {  
        int index = 0;  
        Node<E> current = head;  
        while (index < i) {  
            index ++;  
            current = current.getNext();  
        }  
        return current;  
    }  
}
```

Non-Generic List

```
void addFirst (String e) {  
    head = new Node(e, head);  
    if (size == 0) {  
        tail = head;  
    }  
    size ++;  
}
```

```
Node getNodeAt (int i) {  
    if (i < 0 || i >= size) { /* error  
    } else {  
        int index = 0;  
        Node current = head;  
        while (index < i) { /* exit when  
            index ++;  
            current = current.getNext();  
        }  
        return current;  
    }  
}
```